

# 1 ParetoMMC.m

```

1 % ParetoMMC   Pareto optimization for an MMC.
2 %   Calculate the Pareto frontier with minimum arm energy ripple and
   conduction
3 %   loss of an MMC when the second and fourth harmonic of the circulating
4 %   current is used as free parameters.
5 %
6 %   Run ParetoMMC without arguments, or in the editor, to see a demo.
7 %
8 %   ParetoMMC attempts to solve
9 %
10 %   min F(X, lambda),
11 %   X
12 %
13 %   where F(X, lambda) = E_ripple(X)*lambda + P_loss*(1 - lambda).
14 %
15 %   X denotes the amplitudes and phases of the second and fourth harmonic
16 %   of the circulating current.
17 %   lambda is the weighting scalar in the range 0 <= lambda <= 1.
18 %
19 %   By default, 20 values of lambda are computed.
20 %
21 % The MMC dc side is connected to a dc voltage source, while the ac side is
22 % a symmetric three phase voltage with isolated star point.
23 % A third harmonic in the common mode voltage is assumed.
24 %
25 % [E_ripple_norm, P_loss_norm, circ_current_norm, lambda, F_norm] = ParetoMMC(
   Rz_norm, m, phi_rad)
26 %
27 % Rz_norm = Rz/R_ref normalized arm resistor, with R_ref = UTz/I and UTz
28 % is the constant part of the lumped semiconductor voltage drop and I is
29 % the amplitude of the ac current. The U/I slope of the semiconductor
30 % forward voltage drop and the equivalent resistance of the arm inductor
31 % can be represented in Rz.
32 %
33 % m modulation index, defined as m = 2*V_pk/VDC with V_pk the amplitude of
34 % the ac voltage and VDC the dc voltage.
35 %
36 % phi_rad phase shift between voltage and current on the ac side in radians.
37 %
38 % E_ripple_norm is the normalized energy ripple, multiply by
39 % E_ref = VDC*I/(4*omega) to get the arm energy ripple in SI units.
40 % omega is the fundamental frequency on the ac side.
41 %
42 % P_loss_norm is the normalized loss, multiply by I*UTz to get the arm
43 % conduction loss in SI units.
44 %
45 % circ_current_norm contains the amplitudes in the first and third column
46 % and the phases in the second and forth column respectively. Multiply the
47 % amplitudes by I to get the values in SI units.
48 %
49 % F_norm corresponding value of the normlized cost function F_norm(X, lambda)
   = E_ripple_norm(X)*lambda + P_loss_norm*(1 - lambda).
50 %
51 % [E_ripple_norm, P_loss_norm, circ_current_norm, lambda, F_norm] = ParetoMMC(

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        Rz_norm, m, phi_rad, nr_points)
52 %
53 % nr_points number of points for lambda, defaults to 20 when not given.
54 %
55 %
56 % ParetoMMC.m is part of the MMC Pareto optimization by Mario Lopez and
    Hendrik Fehr
57 % This work has been supported by Deutsche Forschungsgemeinschaft
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74 %
75 function [E_ripple_norm, P_loss_norm, circ_current_norm, lambda, F_norm] =
    ParetoMMC(Rz_norm, m, phi_rad, nr_points)
76
77 DEMO_RUN = false;
78
79 narginchk(0, 4);
80 if(nargin == 0)
81     % Example values for the demo:
82     % Loss model parameters for a medium voltage MMC with FZ600R17KE3
83     % and twelve cells per arm.
84     UTz = 12*0.8414; % 12 times forward voltage drop in Volt
85     Rz = 12*2.5e-3 + 6e-3; % 12 times IGBT U/I slope + arm inductor resistance
        in Ohm
86     I = 600*sqrt(2); % amplitude of the ac current
87     Rz_norm = Rz/(UTz/I); % calculate normalized arm resistor
88
89     phi_rad = 0.3491; % load angle on the mmc ac side in rad
90
91     m = 1.05; % modulation index
92
93     nr_points = 20; % number of points to calculate
94     DEMO_RUN = true;
95 elseif(nargin < 4)
96     narginchk(3, 3);
97     nr_points = 20; % number of points to calculate
98 end
99
100 % TODO add sizes and nan checks
101 assert(Rz_norm > 0, 'Rz_norm must be positive.');
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```

104 assert(phi_rad <= pi && phi_rad >= -pi, 'phi_rad must be in the range of [-pi,
    pi]');
105
106
107 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
108 % prepare fmincon runs
109 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
110 % Number of points for lambda
111 lambda_n = nr_points;
112 starts_n = 8;
113 Pareto_Ploss = nan*ones(1, lambda_n);
114 Pareto_Ezrip = nan*ones(1, lambda_n);
115 Pareto_F = nan*ones(1, lambda_n);
116 Pareto_x = nan*ones(lambda_n, 4);
117 Pareto_exitflag = nan*ones(1, lambda_n);
118 Pareto_lambda = sind(90*linspace(0, 1, lambda_n));
119
120 options = optimoptions('fmincon', ...
121     'SpecifyObjectiveGradient', true, ...
122     'FiniteDifferenceStepSize', [3 0.1 3 0.1]*sqrt(eps), ...
123     'CheckGradients', false, ...
124     'HonorBounds', false, ...
125     'Display', 'off');
126 A = [];
127 b = [];
128 Aeq = [];
129 beq = [];
130 nonlcon = [];
131
132 lb_ip = [0 -pi 0 -pi];
133 ub_ip = [1 pi 1 pi];
134 lb_fc = [-inf -2*pi -inf -2*pi];
135 ub_fc = [inf 2*pi inf 2*pi];
136
137 % prepare the model based circulating current as initial point
138 Is2_amp_init = m*sqrt(37-12*cos(2*phi_rad)) / 12;
139 Is4_amp_init = m / 12;
140 phi_2_init = atan2(-7*sin(phi_rad), 5*cos(phi_rad));
141 phi_4_init = phi_rad + pi;
142 x0_md1 = [Is2_amp_init, phi_2_init, Is4_amp_init, phi_4_init];
143
144 for i = 1:lambda_n
145     the_lambda = Pareto_lambda(i);
146     rand_starts = rand(starts_n - 1, 4);
147     tmp_F = zeros(1, starts_n);
148     tmp_exitflag = zeros(1, starts_n);
149     tmp_x = zeros(starts_n, 4);
150     x0_v = [lb_ip + rand_starts.*(ub_ip - lb_ip); x0_md1];
151     for k = 1:size(x0_v, 1)
152         [tmp_x(k, :), tmp_F(k), tmp_exitflag(k)] = fmincon(@(x) F_eval(x, m,
            phi_rad, the_lambda, Rz_norm), ...
            x0_v(k, :), A, b, Aeq, beq, lb_fc, ub_fc, nonlcon, options);
153     end
154     successful_runs = find(tmp_exitflag > 0);
155     assert(~isempty(successful_runs), 'no success for %d optimization attempts
        , cannot continue', starts_n);
156     [~, ix] = min(tmp_F(successful_runs));

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158     Pareto_exitflag(i) = tmp_exitflag(successful_runs(ix));
159     x = tmp_x(successful_runs(ix), :);
160     Pareto_x(i, :) = x;
161     [~, ~, Pareto_Ezrip(i), Pareto_Ploss(i)] = F_eval(x, m, phi_rad,
162         the_lambda, Rz_norm);
163     Pareto_F(i) = Pareto_Ezrip(i)*the_lambda + Pareto_Ploss(i)*(1 - the_lambda
164         );
165 end
166 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
167 % post processing
168 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
169 % avoid negative arm current amplitudes
170 for k = [1 3]
171     ix_neg_amp = find(Pareto_x(:, k) < 0);
172     Pareto_x(ix_neg_amp, k) = -Pareto_x(ix_neg_amp, k);
173     Pareto_x(ix_neg_amp, k+1) = wrapToPi(Pareto_x(ix_neg_amp, k+1) + pi);
174 end
175 if(lambda_n > 2)
176     try
177         [ix_hull] = convhull(Pareto_Ezrip, Pareto_Ploss, 'Simplify', true);
178         ix_hull = ix_hull(1:end-1);
179     catch ME
180         if (strcmp(ME.identifier, 'MATLAB:convhull:EmptyConvhull2DErrId'))
181             % In some cases, convhull cannot simplify, because the convex
182             % hull is empty
183             [~, ix_hull] = min(Pareto_Ploss);
184             fprintf('Pareto frontier reduces to a single point, continue with
185                 caution.\n');
186         else
187             rethrow(ME)
188         end
189     end
190     discarded = lambda_n - numel(ix_hull);
191     if(discarded > 0)
192         fprintf('Discarded %d results, which is %1.1f%% of all %d results.\n',
193             discarded, 100*discarded/lambda_n, lambda_n);
194     end
195     [~, ix_order] = sort(Pareto_lambda(ix_hull));
196     ix_plot = ix_hull(ix_order);
197 else
198     ix_plot = 1:lambda_n;
199 end
200 % output assignment
201 E_ripple_norm = Pareto_Ezrip(ix_plot);
202 P_loss_norm = Pareto_Ploss(ix_plot);
203 circ_current_norm = Pareto_x(ix_plot, :);
204 lambda = Pareto_lambda(ix_plot);
205 F_norm = Pareto_F(ix_plot);
206 if(~DEMO_RUN)
207     % return early when not in demo mode
208     return;
209 end
210

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211 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
212 % demo plots
213 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
214 figure;
215 h = plot(Pareto_Ezrip(ix_plot), Pareto_Ploss(ix_plot));
216 xlabel('normalized energy ripple')
217 ylabel('normalized arm conduction loss')
218 title(sprintf('\phi_o = %.0f [deg], m = %f', phi_rad*180/pi, m));
219
220 figure;
221 subplot(2, 1, 1)
222 h = plot(Pareto_lambda(ix_plot), Pareto_x(ix_plot, [1 3]));
223 ylabel('normalized amplitudes')
224 subplot(2, 1, 2)
225 h = plot(Pareto_lambda(ix_plot), unwrap(Pareto_x(ix_plot, [2 4]))*180/pi);
226 ylabel('angle in degree')
227 xlabel('\lambda')
228 title(sprintf('\phi_o = %.0f [deg], m = %f', phi_rad*180/pi, m));
229 end

```

## 2 F\_eval.m

```

1 % F_eval Objective function F evaluation.
2 % Evaluate The (scaled and normalized) objective function
3 %  $F(x, \lambda) = \lambda * E_{ripple\_norm}(x)/E_0 + (1 - \lambda) * P_{loss\_norm}(x)/P_0$ 
4 % at the circulating currents given in x and the weighting lambda.
5 %
6 % E_ripple_norm is the normalized energy ripple, multiply by
7 % E_ref = VDC*I/(4*omega) to get the arm energy ripple in SI units.
8 % I is the output current amplitude, VDC the dc voltage, and
9 % omega is the fundamental frequency on the ac side.
10 %
11 % P_loss_norm is the normalized loss, multiply by I*UTz to get the arm
12 % conduction loss in SI units. UTz is the constant part of the lumped
13 % semiconductor voltage drop.
14 %
15 % The energy ripple is scaled by  $E_0 = 2$  and the loss is scaled by
16 %  $P_0 = R_{z\_norm}/4 + 1/\pi$ . Rz_norm is explained below.
17 %
18 % [F, grad_F, Ez_ripp, P_loss, z_sol_all] = F_eval(x, m, phi_o, lambda,
19 % Rz_norm)
20 % x(1) Normalized amplitude of the second current harmonic, Is2, by the
21 % output current amplitude.
22 % x(2) Phase shift of Is2 in rad.
23 % x(3) Normalized amplitude of the fourth current harmonic, Is4, by the
24 % output current amplitude.
25 % x(4) Phase shift of Is4 in rad.
26 %
27 % m Modulation index defined as  $m = 2*V_{pk}/VDC$  with V_pk the amplitude of
28 % the ac voltage and VDC the dc voltage.
29 %
30 % phi_o Displacement angle of the output current I in rad.

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31 %
32 %     lambda Weighting scalar in the range  $0 \leq \lambda \leq 1$ .
33 %
34 %     Rz_norm = Rz/R_ref normalized arm resistor, with R_ref =  $U_T/I$  and  $U_T$ 
35 %     is the constant part of the lumped semiconductor voltage drop and I is
36 %     the amplitude of the ac current. The U/I slope of the semiconductor
37 %     forward voltage drop and the equivalent resistance of the arm inductor
38 %     can be represented in Rz.
39 %
40 %     F Value of the objective function.
41 %
42 %     grad_F(1): gradient of F with respect to the amplitude of Is2.
43 %     grad_F(2): gradient of F with respect to the phase shift of Is2.
44 %     grad_F(3): gradient of F with respect to the amplitude of Is4.
45 %     grad_F(4): gradient of F with respect to the phase shift of Is4.
46 %
47 %     E_ripple_norm Normalized energy ripple.
48 %
49 %     P_loss_norm Losses.
50 %
51 %     z_sol_all: Zero crossing angles of the arm current.
52 %
53 %
54 % F_eval.m is part of the MMC Pareto optimization by Mario Lopez and Hendrik
    Fehr
55 % This work has been supported by Deutsche Forschungsgemeinschaft
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72 %
73 function [F, grad_F, E_ripple_norm, P_loss_norm, z_sol_all] = F_eval(x, m,
    phi_o, lambda, Rz_norm)
74     Is2_amp = x(1); % normalized to Io_amp
75     phi_2 = x(2);
76     Is4_amp = x(3); % normalized to Io_amp
77     phi_4 = x(4);
78     %
79     % normalized arm current wave form
80     %  $i_z/I_{pk} = a + 0.5\cos(z) + b\cos(2(z + c)) + d\cos(4(z + e))$ 
81     %  $z = \theta + \phi_o$ 
82     a = m*cos(phi_o)*0.25;
83     b = Is2_amp*0.5;
84     c = -0.5*phi_2 - phi_o;
85     d = Is4_amp*0.5;

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```

86     e = 0.25*phi_4 - phi_o;
87
88     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
89     % Roots calculation
90     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
91     a_8 = (d*cos(4*e))*0.5+(b*cos(2*c))*0.5+a*0.5-0.25;
92     a_7 = 4*d*sin(4*e)+2*b*sin(2*c);
93     a_6 = (-14*d*cos(4*e))-2*b*cos(2*c)+2*a-0.5;
94     a_5 = 2*b*sin(2*c)-28*d*sin(4*e);
95     a_4 = 35*d*cos(4*e)-5*b*cos(2*c)+3*a;
96     a_3 = 28*d*sin(4*e)-2*b*sin(2*c);
97     a_2 = (-14*d*cos(4*e))-2*b*cos(2*c)+2*a+0.5;
98     a_1 = (-4*d*sin(4*e))-2*b*sin(2*c);
99     a_0 = (d*cos(4*e))*0.5+(b*cos(2*c))*0.5+a*0.5+0.25;
100
101     z_sol = roots([a_8 a_7 a_6 a_5 a_4 a_3 a_2 a_1 a_0]);
102     z_sol = z_sol(imag(z_sol) == 0);
103     if isempty(z_sol)
104         error('No zero crossings found in the arm current.')
105     end
106     z_sol = atan(z_sol);
107
108     z_sol_all_n = 2*z_sol;
109     z_sol_all = 2*z_sol - phi_o;
110     z_sol_all(z_sol_all < 0) = z_sol_all(z_sol_all < 0) + 2*pi;
111     z_sol_all(z_sol_all >= 2*pi) = z_sol_all(z_sol_all >= 2*pi) - 2*pi;
112
113     assert(all(z_sol_all >= 0 & z_sol_all < 2*pi));
114     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
115
116     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
117     % Ez-ripple calculation
118     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
119     Harm_Is2 = @(t) b*(sin(2*t-phi_2) + m*(-sin(t-phi_2) ...
120         - (1/3)*sin(3*t-phi_2) + (1/30)*sin(5*t-phi_2) + (1/6)*sin(t+phi_2)));
121     Harm_Is4 = @(t) d*((1/2)*sin(4*t+phi_4) + m*((1/6)*sin(t+phi_4) ...
122         - (1/3)*sin(3*t+phi_4) - (1/5)*sin(5*t + phi_4) + (1/42)*sin(7*t+phi_4
123         )));
124
125     Harm1_Io = @(t) (1 - m^2*0.25)*sin(t+phi_o) - m^2*0.25*sin(t-phi_o);
126     Harm2_Io = @(t) -m*0.25*sin(2*t+phi_o) + m*1/24*sin(2*t - phi_o);
127     Harm3_Io = @(t) m^2/72*sin(3*t+phi_o) + m^2/72*sin(3*t-phi_o);
128     Harm4_Io = @(t) m*1/48 * sin(4*t+phi_o);
129
130     Ez1 = @(t) (Harm_Is2(t) + Harm_Is4(t) + Harm1_Io(t) + Harm2_Io(t) +
131         Harm3_Io(t) + Harm4_Io(t));
132
133     Ez_max = max(Ez1(z_sol_all));
134     Ez_min = min(Ez1(z_sol_all));
135     E_ripple_norm = Ez_max - Ez_min;
136     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
137     % Ez-ripple gradient calculation
138     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
139     [~, z_sol_max] = max(Ez1(z_sol_all));
140     z_sol_max = z_sol_all(z_sol_max);

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141
142 [~, z_sol_min] = min(Ez1(z_sol_all));
143 z_sol_min = z_sol_all(z_sol_min);
144
145 dEz_b = @(t) (sin(2*t - phi_2) + m*(7*sin(phi_2)*cos(t) / (6) ...
146     - 5*cos(phi_2)*sin(t) / (6) - sin(3*t - phi_2) / (3) + sin(5*t - phi_2
147     ) / (30)));
148 dEz_d = @(t) (sin(4*t + phi_4) / (2) + m*(sin(t + phi_4) / (6) ...
149     - sin(3*t + phi_4) / (3) - sin(5*t + phi_4) / (5) + sin(7*t + phi_4)
150     / (42)));
151
152 dEz_phi2 = @(t) b*(-cos(2*t - phi_2) + m*(5*sin(phi_2)*sin(t) / (6) ...
153     + 7*cos(phi_2)*cos(t) / (6) + cos(3*t - phi_2) / (3) - cos(5*t - phi_2
154     ) / (30)));
155 dEz_phi4 = @(t) d*(cos(4*t + phi_4) / (2) + m*(cos(t + phi_4) / (6) ...
156     - cos(3*t + phi_4) / (3) - cos(5*t + phi_4) / (5) + cos(7*t + phi_4)
157     / (42)));
158
159 grad_Ez_ripp(1) = (dEz_b(z_sol_max) - dEz_b(z_sol_min))*0.5;
160 grad_Ez_ripp(2) = (dEz_phi2(z_sol_max) - dEz_phi2(z_sol_min));
161 grad_Ez_ripp(3) = (dEz_d(z_sol_max) - dEz_d(z_sol_min))*0.5;
162 grad_Ez_ripp(4) = (dEz_phi4(z_sol_max) - dEz_phi4(z_sol_min));
163 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
164 % Ploss
165 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
166 z_sol_all_n = sort(z_sol_all_n);
167 z = [-pi z_sol_all_n' pi];
168
169 Iz = @(t) a + 0.5*cos(t) + b*cos(2*t + 2*c) + d*cos(4*t + 4*e);
170 Iz_avg_1 = @(t) a*t + 0.5*sin(t) + 0.5*b*sin(2*t + 2*c) + 0.25*d*sin(4*t +
171     4*e);
172 P_loss_norm = Rz_norm*(a.^2 + (0.25 + b.^2 + d.^2)*0.5);
173 for i = 1:(numel(z)-1)
174     P_loss_norm = P_loss_norm + 0.5/pi*sign(Iz((z(i)+z(i+1))/2))*(Iz_avg_1
175     (z(i+1)) - Iz_avg_1(z(i)));
176 end
177 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
178 % Iavg losses gradient calculation
179 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
180 grad_P_loss(1) = 0;
181 grad_P_loss(2) = 0;
182 grad_P_loss(3) = 0;
183 grad_P_loss(4) = 0;
184 for i = 1:(numel(z)-1)
185     grad_P_loss(1) = grad_P_loss(1) + sign(Iz((z(i)+z(i+1))/2))*(sin(2*z(i
186     +1) + 2*c) - sin(2*z(i) + 2*c));
187     grad_P_loss(2) = grad_P_loss(2) - 2*b*sign(Iz((z(i)+z(i+1))/2))*(cos
188     (2*z(i+1) + 2*c) - cos(2*z(i) + 2*c));
189     grad_P_loss(3) = grad_P_loss(3) + sign(Iz((z(i)+z(i+1))/2))*(sin(4*z(i
190     +1) + 4*e) - sin(4*z(i) + 4*e));
191     grad_P_loss(4) = grad_P_loss(4) + 2*d*sign(Iz((z(i)+z(i+1))/2))*(cos
192     (4*z(i+1) + 4*e) - cos(4*z(i) + 4*e));
193 end
194 grad_P_loss(1) = (1/(8*pi))*grad_P_loss(1);

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188     grad_P_loss(2) = (1/(8*pi))*grad_P_loss(2);
189     grad_P_loss(3) = (1/(16*pi))*grad_P_loss(3);
190     grad_P_loss(4) = (1/(16*pi))*grad_P_loss(4);
191     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
192
193     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
194     % Irms gradient calculation
195     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
196     grad_P_loss(1) = Rz_norm*2*b/4 + grad_P_loss(1);
197     grad_P_loss(3) = Rz_norm*2*d/4 + grad_P_loss(3);
198     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
199
200     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
201     % F calculation
202     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
203     q1 = 0.5;
204     q2 = 1/(Rz_norm*.125 + 1/pi);
205
206     F = q1*lambda*E_ripple_norm + q2*(1-lambda)*P_loss_norm;
207     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
208
209     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
210     % F gradient calculation
211     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
212     grad_F = q1*lambda*grad_Ez_ripp + q2*(1-lambda)*grad_P_loss;
213     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
214 end

```

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26

```

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41  
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55  
56 The precise terms and conditions for copying, distribution and  
57 modification follow.

## 58 59 TERMS AND CONDITIONS

### 60 61 0. Definitions.

62  
63 "This License" refers to version 3 of the GNU Affero General Public License.

64  
65 "Copyright" also means copyright-like laws that apply to other kinds of  
66 works, such as semiconductor masks.

67  
68 "The Program" refers to any copyrightable work licensed under this  
69 License. Each licensee is addressed as "you". "Licensees" and  
70 "recipients" may be individuals or organizations.

71  
72 To "modify" a work means to copy from or adapt all or part of the work  
73 in a fashion requiring copyright permission, other than the making of an  
74 exact copy. The resulting work is called a "modified version" of the  
75 earlier work or a work "based on" the earlier work.

76  
77 A "covered work" means either the unmodified Program or a work based  
78 on the Program.

79  
80 To "propagate" a work means to do anything with it that, without  
81 permission, would make you directly or secondarily liable for  
82 infringement under applicable copyright law, except executing it on a  
83 computer or modifying a private copy. Propagation includes copying,

84 distribution (with or without modification), making available to the  
85 public, and in some countries other activities as well.

86  
87 To "convey" a work means any kind of propagation that enables other  
88 parties to make or receive copies. Mere interaction with a user through  
89 a computer network, with no transfer of a copy, is not conveying.

90  
91 An interactive user interface displays "Appropriate Legal Notices"  
92 to the extent that it includes a convenient and prominently visible  
93 feature that (1) displays an appropriate copyright notice, and (2)  
94 tells the user that there is no warranty **for** the work (except to the  
95 extent that warranties are provided), that licensees may convey the  
96 work under this License, and how to view a copy of this License. If  
97 the interface presents a list of user commands or options, such as a  
98 menu, a prominent item in the list meets this criterion.

99  
100 1. Source Code.

101  
102 The "source code" **for** a work means the preferred form of the work  
103 **for** making modifications to it. "Object code" means any non-source  
104 form of a work.

105  
106 A "Standard Interface" means an interface that either is an official  
107 standard defined by a recognized standards body, or, in the **case** of  
108 interfaces specified **for** a particular programming language, one that  
109 is widely used among developers working in that language.

110  
111 The "System Libraries" of an executable work include anything, other  
112 than the work as a whole, that (a) is included in the normal form of  
113 packaging a Major Component, but which is not part of that Major  
114 Component, and (b) serves only to enable use of the work with that  
115 Major Component, or to implement a Standard Interface **for** which an  
116 implementation is available to the public in source code form. A  
117 "Major Component", in this context, means a major essential component  
118 (kernel, window system, and so on) of the specific operating system  
119 (**if** any) on which the executable work runs, or a compiler used to  
120 produce the work, or an object code interpreter used to run it.

121  
122 The "Corresponding Source" **for** a work in object code form means all  
123 the source code needed to generate, install, and (**for** an executable  
124 work) run the object code and to modify the work, including scripts to  
125 control those activities. However, it does not include the work's  
126 System Libraries, or general-purpose tools or generally available free  
127 programs which are used unmodified in performing those activities but  
128 which are not part of the work. For example, Corresponding Source  
129 includes interface definition files associated with source files **for**  
130 the work, and the source code **for** shared libraries and dynamically  
131 linked subprograms that the work is specifically designed to require,  
132 such as by intimate data communication or control flow between those  
133 subprograms and other parts of the work.

134  
135 The Corresponding Source need not include anything that users  
136 can regenerate automatically from other parts of the Corresponding  
137 Source.

138  
139 The Corresponding Source **for** a work in source code form is that  
140 same work.

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198 You may convey a work based on the Program, or the modifications to  
199 produce it from the Program, in the form of source code under the  
200 terms of section 4, provided that you also meet all of these conditions:

201  
202 a) The work must carry prominent notices stating that you modified  
203 it, and giving a relevant date.

204  
205 b) The work must carry prominent notices stating that it is  
206 released under this License and any conditions added under section  
207 7. This requirement modifies the requirement in section 4 to  
208 "keep intact all notices".

209  
210 c) You must license the entire work, as a whole, under this  
211 License to anyone who comes into possession of a copy. This  
212 License will therefore apply, along with any applicable section 7  
213 additional terms, to the whole of the work, and all its parts,  
214 regardless of how they are packaged. This License gives no  
215 permission to license the work in any other way, but it does not  
216 invalidate such permission **if** you have separately received it.

217  
218 d) If the work has interactive user interfaces, each must display  
219 Appropriate Legal Notices; however, **if** the Program has interactive  
220 interfaces that do not display Appropriate Legal Notices, your  
221 work need not make them do so.

222  
223 A compilation of a covered work with other separate and independent  
224 works, which are not by their nature extensions of the covered work,  
225 and which are not combined with it such as to form a larger program,  
226 in or on a volume of a storage or distribution medium, is called an  
227 "aggregate" **if** the compilation and its resulting copyright are not  
228 used to limit the access or legal rights of the compilation's users  
229 beyond what the individual works permit. Inclusion of a covered work  
230 in an aggregate does not cause this License to apply to the other  
231 parts of the aggregate.

## 232 233 6. Conveying Non-Source Forms.

234  
235 You may convey a covered work in object code form under the terms  
236 of sections 4 and 5, provided that you also convey the  
237 machine-readable Corresponding Source under the terms of this License,  
238 in one of these ways:

239  
240 a) Convey the object code in, or embodied in, a physical product  
241 (including a physical distribution medium), accompanied by the  
242 Corresponding Source fixed on a durable physical medium  
243 customarily used **for** software interchange.

244  
245 b) Convey the object code in, or embodied in, a physical product  
246 (including a physical distribution medium), accompanied by a  
247 written offer, valid **for** at least three years and valid **for** as  
248 long as you offer spare parts or customer support **for** that product  
249 model, to give anyone who possesses the object code either (1) a  
250 copy of the Corresponding Source **for** all the software in the  
251 product that is covered by this License, on a durable physical  
252 medium customarily used **for** software interchange, **for** a price no  
253 more than your reasonable cost of physically performing this  
254 conveying of source, or (2) access to copy the

Corresponding Source from a network server at no charge.

c) Convey individual copies of the object code with a copy of the written offer to provide the Corresponding Source. This alternative is allowed only occasionally and noncommercially, and only if you received the object code with such an offer, in accord with subsection 6b.

d) Convey the object code by offering access from a designated place (gratis or for a charge), and offer equivalent access to the Corresponding Source in the same way through the same place at no further charge. You need not require recipients to copy the Corresponding Source along with the object code. If the place to copy the object code is a network server, the Corresponding Source may be on a different server (operated by you or a third party) that supports equivalent copying facilities, provided you maintain clear directions next to the object code saying where to find the Corresponding Source. Regardless of what server hosts the Corresponding Source, you remain obligated to ensure that it is available for as long as needed to satisfy these requirements.

e) Convey the object code using peer-to-peer transmission, provided you inform other peers where the object code and Corresponding Source of the work are being offered to the general public at no charge under subsection 6d.

A separable portion of the object code, whose source code is excluded from the Corresponding Source as a System Library, need not be included in conveying the object code work.

A "User Product" is either (1) a "consumer product", which means any tangible personal property which is normally used for personal, family, or household purposes, or (2) anything designed or sold for incorporation into a dwelling. In determining whether a product is a consumer product, doubtful cases shall be resolved in favor of coverage. For a particular product received by a particular user, "normally used" refers to a typical or common use of that class of product, regardless of the status of the particular user or of the way in which the particular user actually uses, or expects or is expected to use, the product. A product is a consumer product regardless of whether the product has substantial commercial, industrial or non-consumer uses, unless such uses represent the only significant mode of use of the product.

"Installation Information" for a User Product means any methods, procedures, authorization keys, or other information required to install and execute modified versions of a covered work in that User Product from a modified version of its Corresponding Source. The information must suffice to ensure that the continued functioning of the modified object code is in no case prevented or interfered with solely because modification has been made.

If you convey an object code work under this section in, or with, or specifically for use in, a User Product, and the conveying occurs as part of a transaction in which the right of possession and use of the User Product is transferred to the recipient in perpetuity or for a fixed term (regardless of how the transaction is characterized), the Corresponding Source conveyed under this section must be accompanied

312 by the Installation Information. But this requirement does not apply  
313 if neither you nor any third party retains the ability to install  
314 modified object code on the User Product (for example, the work has  
315 been installed in ROM).

316  
317 The requirement to provide Installation Information does not include a  
318 requirement to continue to provide support service, warranty, or updates  
319 for a work that has been modified or installed by the recipient, or for  
320 the User Product in which it has been modified or installed. Access to a  
321 network may be denied when the modification itself materially and  
322 adversely affects the operation of the network or violates the rules and  
323 protocols for communication across the network.

324  
325 Corresponding Source conveyed, and Installation Information provided,  
326 in accord with this section must be in a format that is publicly  
327 documented (and with an implementation available to the public in  
328 source code form), and must require no special password or key for  
329 unpacking, reading or copying.

330  
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358 Notices displayed by works containing it; or
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435

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611

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649

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652 get its source. For example, [if](#) your program is a web application, its  
653 interface could display a "Source" link that leads users to an archive

654 of the code. There are many ways you could offer source, and different  
655 solutions will be better for different programs; see section 13 for the  
656 specific requirements.  
657  
658 You should also get your employer (if you work as a programmer) or school,  
659 if any, to sign a "copyright disclaimer" for the program, if necessary.  
660 For more information on this, and how to apply and follow the GNU AGPL, see  
661 <<https://www.gnu.org/licenses/>>.